

# Krish Munot

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## EDUCATION

### ANNA UNIVERSITY

COMPUTER SCIENCE

2017

## LINKS

Website:// [KrishMunot](#)

GitHub:// [KrishMunot](#)

LinkedIn:// [KrishMunot](#)

## SKILLS

### PRODUCT

- User Acquisition • Growth • Retention
- Pricing • Agile • Jira

### DESIGN

- InVision • Sketch • UX Research

### PROGRAMMING

- C++ • Python • JavaScript • R • SQL

## PROJECTS

### GEM | Co-FOUNDER, PM

Feb - Jul 2019

- Designed the app, built the Product Road-map and Strategy
- Featured on Wired Magazine
- Got Accepted into Y Combinator's Startup School

### UC BERKELEY | UX RESEARCH

May 2018 - Part Time

- Worked on UX research, translation and emotional language analysis at the Berkeley Social Interaction Lab

### KIT | VISITING LECTURER

May 2018 - Aug 2018 - Part Time

- Lectured students on Product Design and HCI
- Drove insight, strategy, and execution for new curriculum and projects

### FIND WITHIN | Co-FOUNDER

Sep 2015 - Apr 2017

- Set the Roadmap, Strategy and Vision
- Finalist in the G-Startup competition and successfully backed up by a VC and FB Start
- Made a **spin off m-commerce app - Buy Me**

## EXPERIENCE

### STACKEND SOLUTIONS | PRODUCT MANAGER

Jul 2019 - Now

- Effectively drove (not just gathered) product specs and requirements for the product features and worked on the roadmap.
- Redesigned product launch forecast methodology, improving forecast time by 83%, saving 1.5 hours per cycle and led team of 3 engineers to develop an internal system to track financial and strategic impacts of product launches
- Reimagined product overview and documentation to optimize for both new user acquisition and existing user satisfaction

### A2A DIGITAL (VKIRIROM SMART CITY) | PRODUCT MANAGER

Jan 2018 - Feb 2019

- Analyzed customer data, industry trends, and provided integrated, data-driven growth strategies to build new channels for generating leads, estimated increase in cross-selling is 45%
- Worked with the design, marketing and technical teams to accelerate the progress of internal projects which after being beta tested, successfully turned 4 of them into flagships
- Orchestrated weekly strategy reviews across engineering, product, sales and operations leaders, cycling through big bets to identify and remove any roadblocks, make market positioning decisions or craft competitive response

### APOLLO ENTERPRISES | PRODUCT MANAGEMENT INTERN

July 2017 - Nov 2017

- Defined the product roll-out strategy, built UI/UX wireframes, created a series of A/B tests, managed project execution and timelines
- Conducted a comprehensive competitor product analysis and presented strategy pitch to the sales team
- Led a design sprint, conducted research studies with potential users, made data-driven stylistic decisions, and created interactive prototypes

### TARDISK, HARVARD ILABS | SOFTWARE ENGINEERING INTERN

Sept 2016 - Oct 2016

- Analyzed heat maps of the site and optimally changed the experience of web pages to increase sales conversions by 70%
- Shipped a feature in the support dashboard and integrated a flow sequence from modules of the application for fetching results, optimized speed by 23%
- Proactively understood the entire design, dev, and deployment of the environment, including familiarity with Shopify Liquid and API endpoints

## AWARDS

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|------|--|
| 2018 | Received the f8 scholarship from Facebook for 3 consecutive years    |
| 2017 | Stood 3rd place overall at the AbInBev Data Science Hackathon        |
| 2017 | Won 5 silver medals on <b>Hackerrank contests</b> with a 95%ile rank |
| 2016 | Participated as a Delegate in Model United Nations Debates           |
| 2015 | Startup was selected within the top 20 by GMIC, Bangalore            |